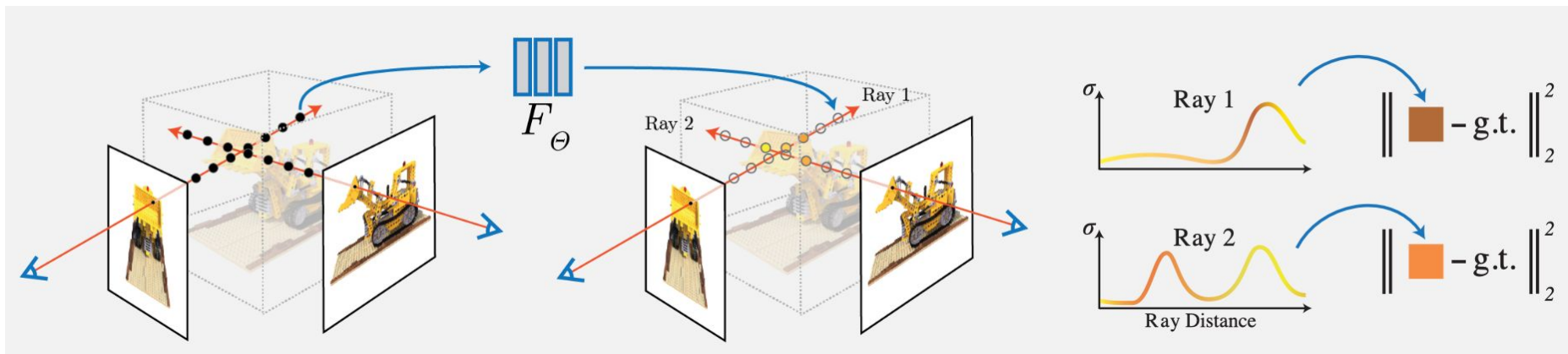


# Stylized Dynamic NeRFs

Karl Chahine, Ryan Chhong, Codey Sun

A dark blue diagonal gradient bar that starts from the bottom left and extends towards the top right, covering the lower half of the slide.

# Neural Radiance Fields (NeRFs)



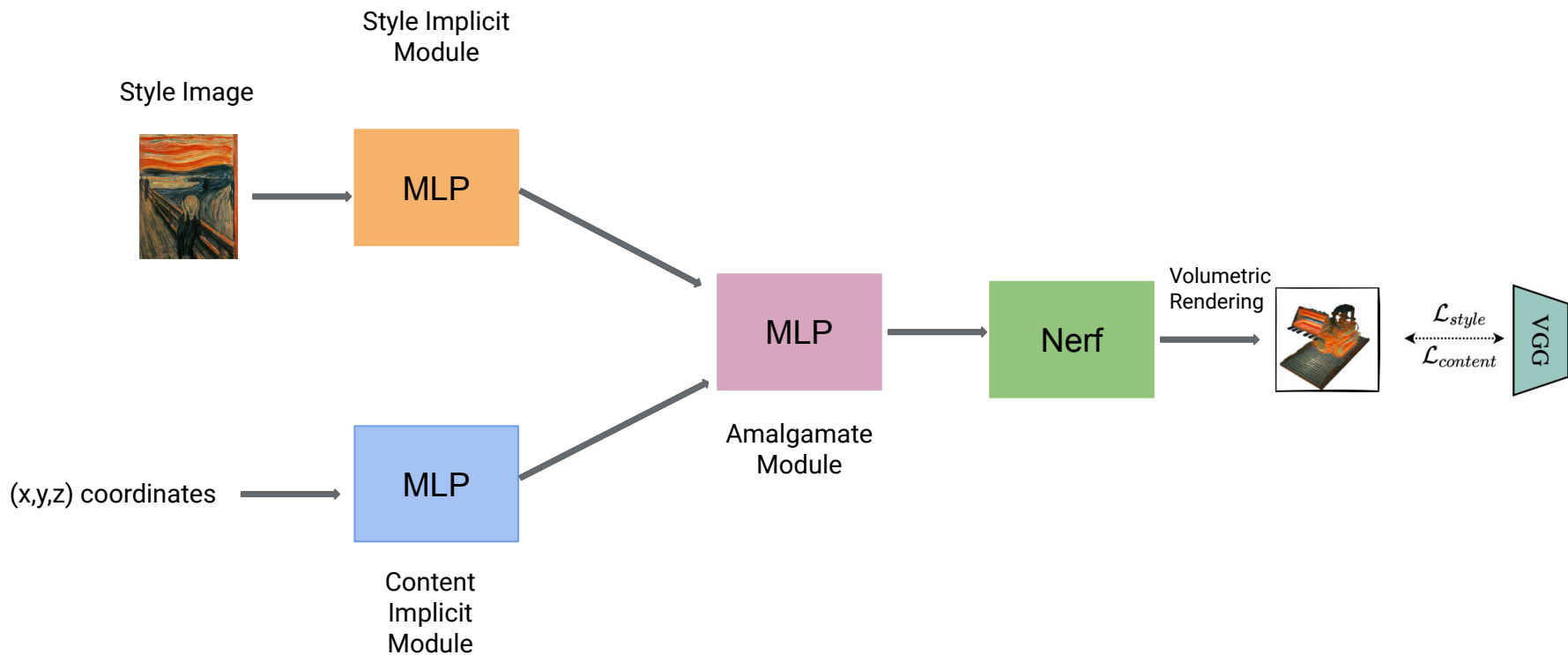
- Synthesize novel view of complex scenes
- Sample points along multiple rays on input images

# Dynamic NeRFs

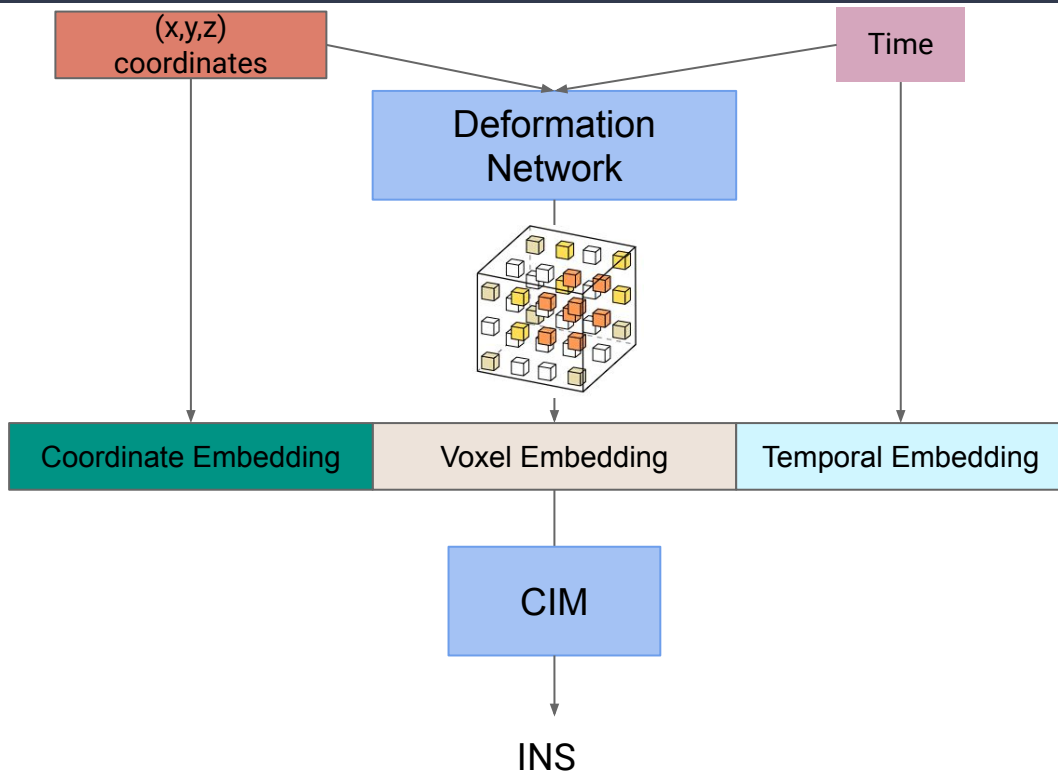
- Neural radiance fields that change across time
  - Novel view synthesis of dynamic objects
- Prior works
    - Nerfies (Park et al., ICCV 2021)
    - D-NeRF (Pumarola et al., CVPR 2021)
    - TiNeuVox (Fang et al., SIGGRAPH 2022)



# Unified Implicit Neural Stylization (Fan et al., ECCV 2022)



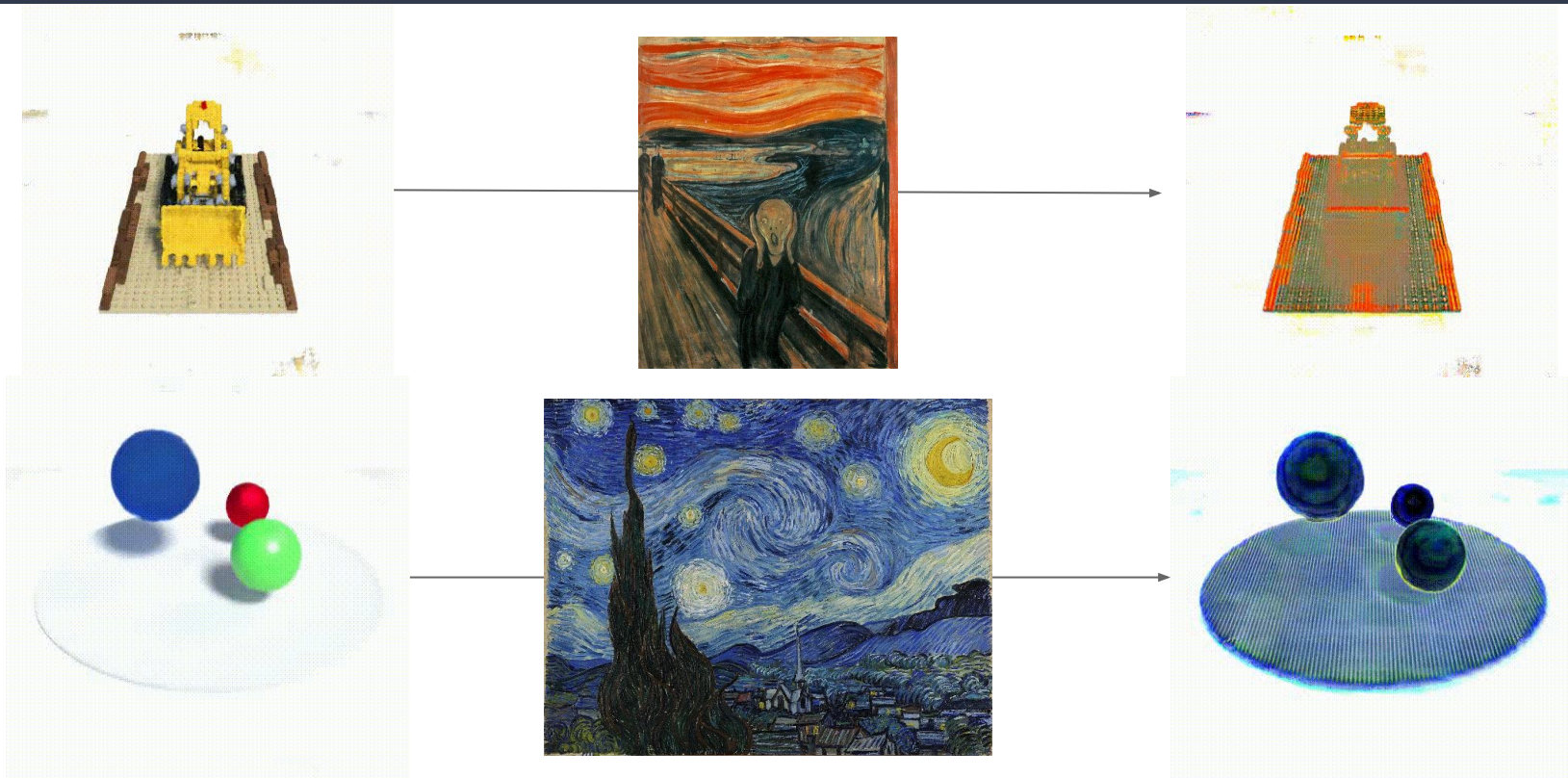
# Model



# Training

- Synthetic blender-generated dataset
  - From D-NeRF
- Loss Function with 4 separate terms
  - Reconstruction Loss
  - Geometry Consistency Loss
  - Content Loss
  - Style Loss
- Teacher TiNeuVox Model trained for 100k iterations
- Stylized TiNeuVox models trained for 50k iterations

# Results



# Case study



- Note the orange lines on the moving arm
- Rather than following the arm, the lines stay in the same 3D space (field)



# Conclusions

- Stylization dependent on patch size
  - Memory intensive
- Neural stylization is both view-consistent and time-consistent
- Style features tend to be fixed in space, rather than fixed to objects

Thank you